

# SAFETY AND HEALTH POLICY



## VERVE ENERGY

Verve Energy is the leading electricity producer in Western Australia. Verve Energy owns and operates an extensive and diverse portfolio of power stations and renewable energy systems.

## POLICY STATEMENT

Safety and Health is a core value for Verve Energy, and is central to everything we do. We set ourselves high standards in safety and health, and continuously improve our performance to achieve our goal of zero harm.

## POLICY OBJECTIVES

To achieve our goal we:

- Identify hazards with the potential for exposure, injury or illness, ensuring that appropriate controls are implemented;
- Establish, monitor and review objectives and targets that will drive continued improvement in our safety and health performance;
- As a minimum, identify and fulfil all safety and health statutory and other obligations, and company standards;
- Develop, implement and provide training for safe systems of work and safe working practices;
- Encourage open and honest dialogue about safety issues and behaviour in a non-hierarchical and non-threatening way;
- Ensure that systems are in place to report, record, investigate and analyse all incidents;
- Provide rehabilitation assistance to encourage a safe and timely return to work;
- Encourage and support employees in elected safety and health positions;
- Audit and review our Safety and Health Management Systems to ensure continuous improvement and that the systems remain relevant and effective to our business.

## OUR HEALTH AND SAFETY RESPONSIBILITIES

- Our leaders are responsible and are held accountable to communicate the requirements of this Policy to all employees, contractors, and other interested parties, and to ensure the objectives of the Policy are met.
- Compliance with our Policy is the responsibility of every person working for, or on behalf of, Verve Energy, including contractors and visitors to our sites.

A handwritten signature in black ink, appearing to read "Jason Waters".

**Jason Waters**  
CEO

May 2012

